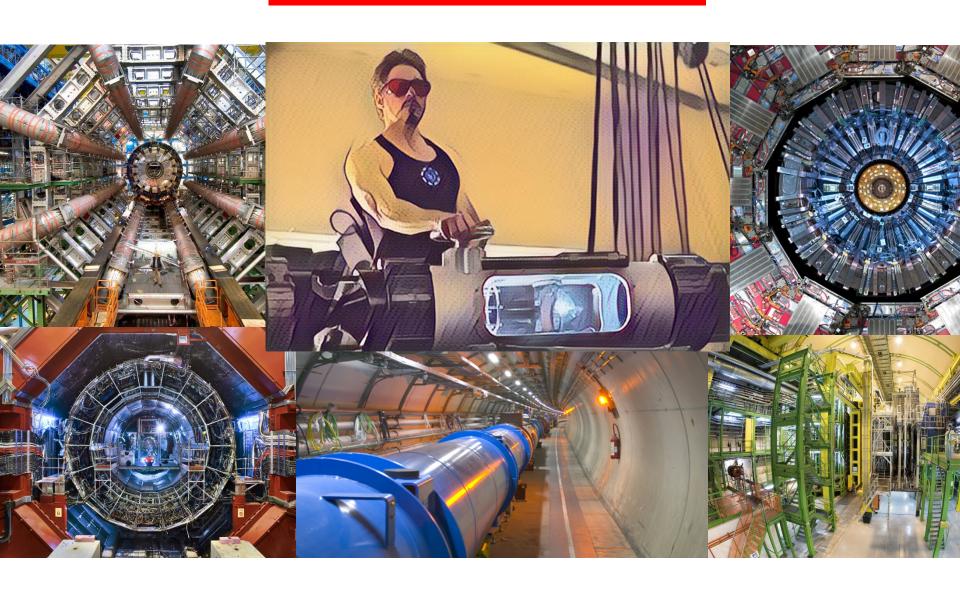
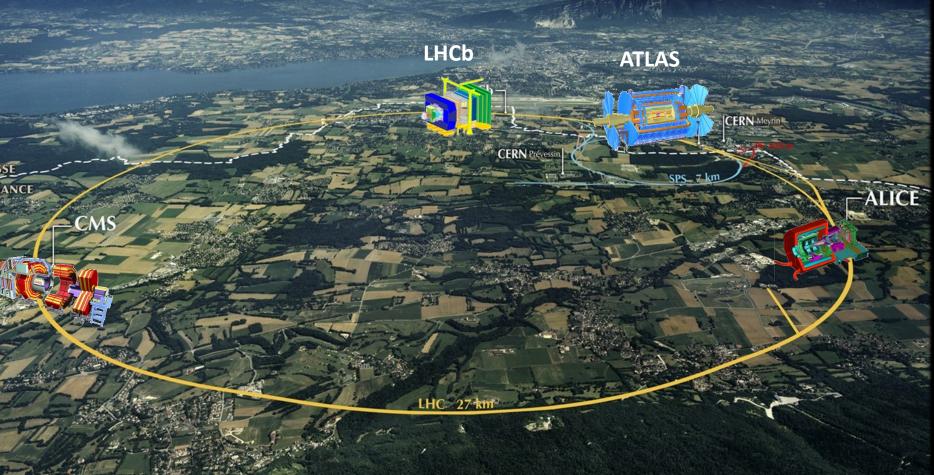




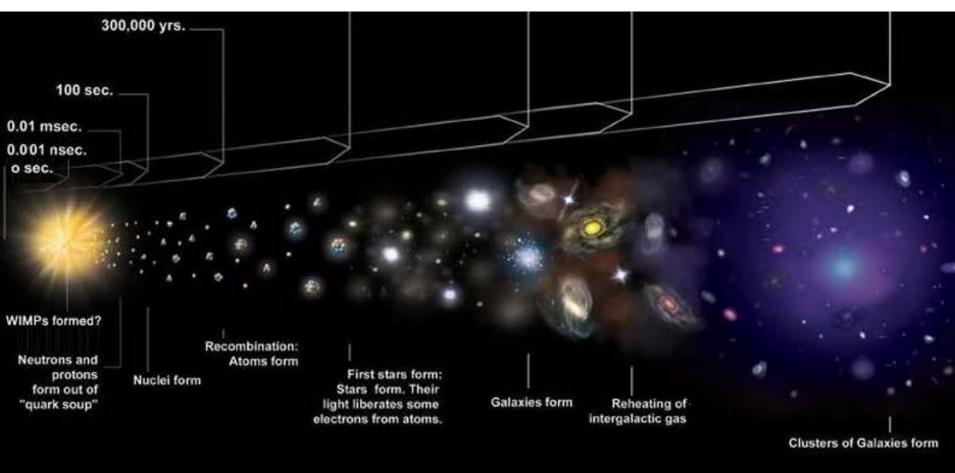
- The LHC experiments
- Real-Time Analysis
- Alignment and calibration
- Using accelerators
- Onnections to other experiments and fields
- Conclusions





LHC: the proton-proton collider at CERN with an energy of 13TeV

Aiming to discover new particles that explain the gaps of our well-established Standard Model of Particle Physics

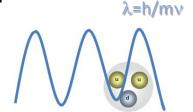




2028 bunches of protons per beam

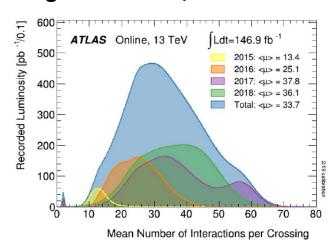
Beam energy of 7 TeV (access to ~10⁻¹⁶ cm)

Luminosity 10³⁴ cm⁻² s⁻¹



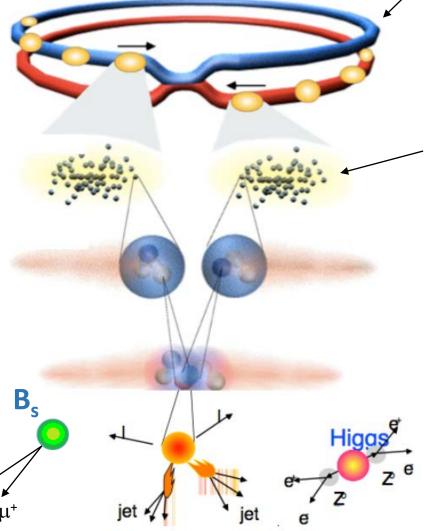
10¹¹ protons per bunch

Crossing rate 40 MHz, i.e. 40 M collisions/s



About 1 MB data per collision





British Library, London



2019 This Is What Happens In An Internet Minute



~ 12 TB

(25 M books)

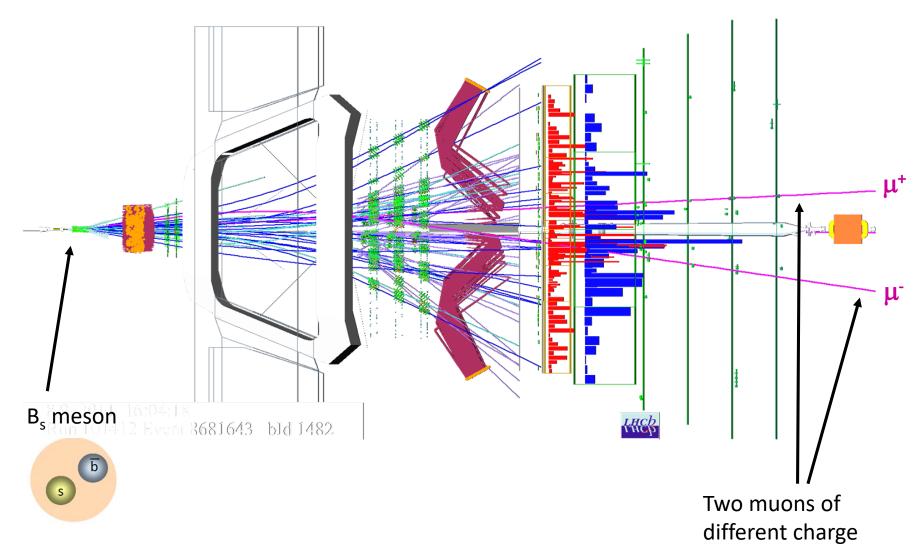


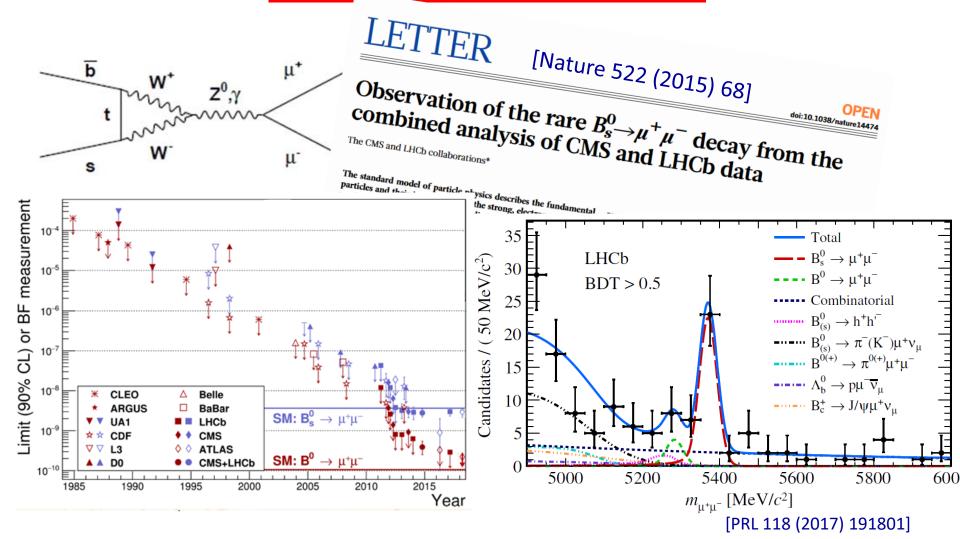




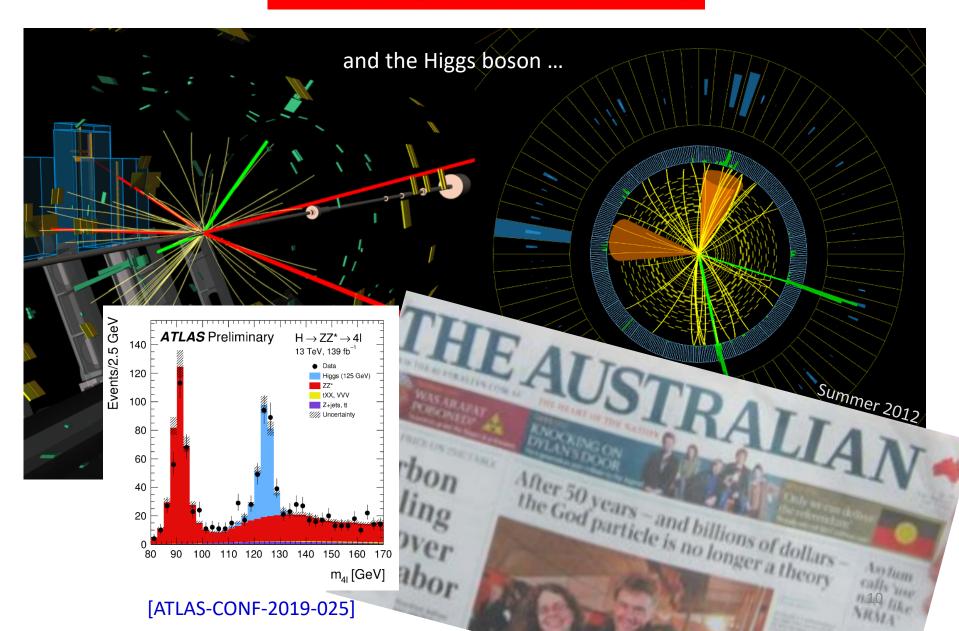
0.3 TB/s

Searching for very rare processes:





Searched for since the 80's, observed now by LHCb, CMS and ATLAS experiments



1.000.000.000 events/s rate in LHC collisions 0.00001 event/s where a new particle could appear



What events do we keep?

→ the *trigger* systems

Impossible to select all the data: need to select the events of interest

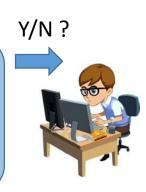
Traditional trigger systems:

First level (L0/L1)

Y/N ?

First High Level (HLT1) Y/N ?

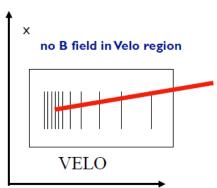
Second High Level (HLT2)



Custom electronics (FPGAs), information from calorimeters and muon stations



Processor farm, fast information from tracking



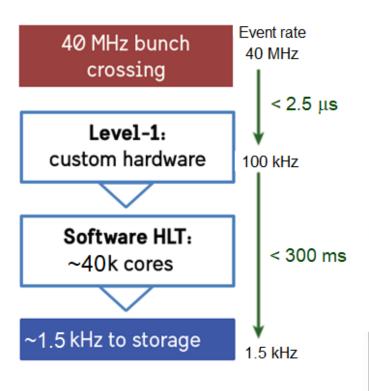
Processor farm, detailed information to reconstruct the event



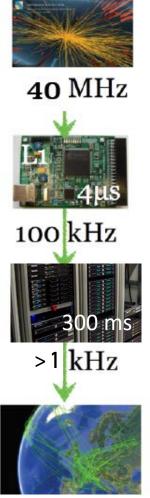
The trigger systems

(last data taking period)

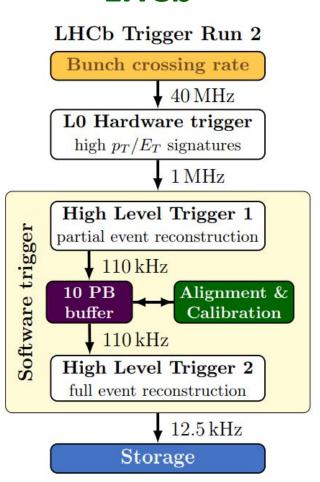
ATLAS



CMS



LHCb

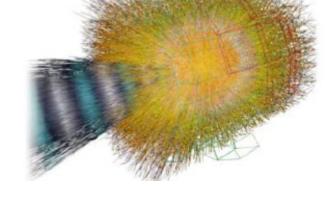


The trigger systems

(last data taking period)

ALICE

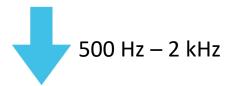
Study of quark-gluon plasma properties through p-p, p-Pb and Pb-Pb collisions



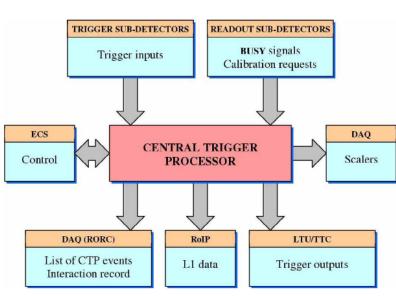
Ion rate of 10 KHz (minimum bias events)



Specific hardware triggers (L0, L1, L2) with different latencies



HLT: No rejection, data compression

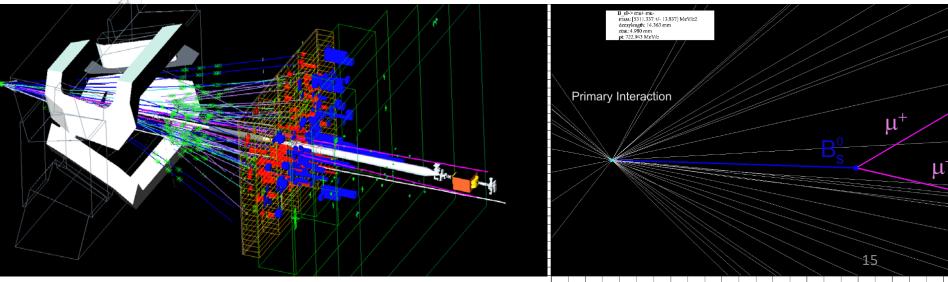


(See next plenary talk by R. Shahoyan)

In practice, hundreds of *trigger paths*, each selecting for a particular physics signature

Just an example: selecting $B_s \rightarrow \mu^+ \mu^-$ at LHCb

```
from GaudiKernel.SystemOfUnits import GeV, MeV, mm, picosecond
11
     from Hlt2Lines.Utilities.Hlt2LinesConfigurableUser import Hlt2LinesConfigurableUser
12
     class DiMuonLines(Hlt2LinesConfigurableUser) :
14
        __slots__ = { 'Common' :
                                         {'TrChi2'
15
                                          'TrChi2Tight':
16
17
                        'DiMuon' :
                                          {'MinMass'
                                                                 MeV,
18
19
                                                            300 * MeV.
20
                                                                                    (See talk by N. Nolte @ Track5)
                                           'VertexChi2' :
                                                            9},
```



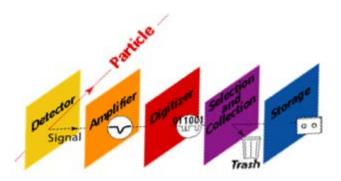
How many data can we record?

The need of storage is given by the trigger bandwidth:

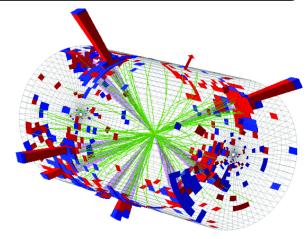
Bandwidth [GB/s] ~ Trigger output rate [kHz] x Average event size [MB]

> 1 GB/s

and increasing in the next periods of data taking



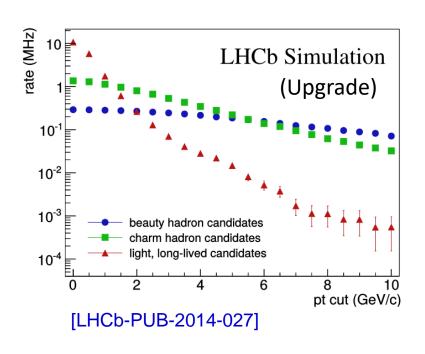
~1.5 kHz (ATLAS & CMS) 12.5 kHz (LHCb)



Raw event data size
~1 MB (ATLAS and CMS)
~0.1 MB (LHCb)



Bandwidth [GB/s] ~ Trigger output rate [kHz] x Average event size [MB]

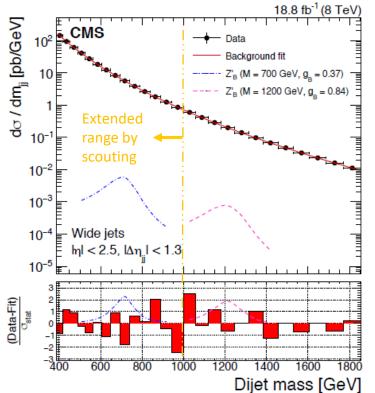


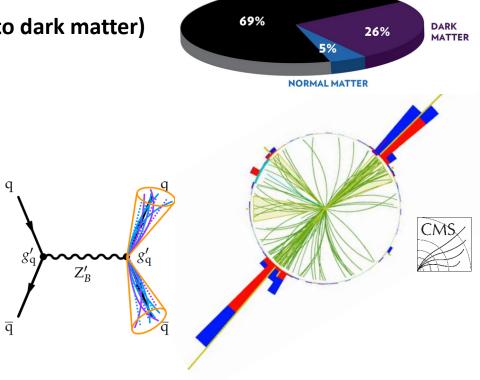
- ► The trigger rate saturates: we cannot reduce the trigger output, all our selected events are interesting signals!
- ► We need then to **reduce the event size**: Instead of taking the raw data, store only the relevant information

→ Need to reconstruct and analyse the events to select them in real time, and keep the important data

Scouting at CMS

* Searching for new resonances (related to dark matter)





DARK ENERGY **ENERGY DISTRIBUTION**

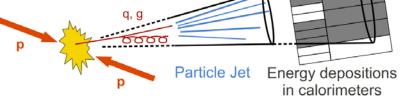
OF THE UNIVERSE

[CMS-EXO-11-094], Scouting applied in CMS since 2012 [CMS, PRL 117 (2016) 031802], [CMS, JHEP 08 (2018) 130]

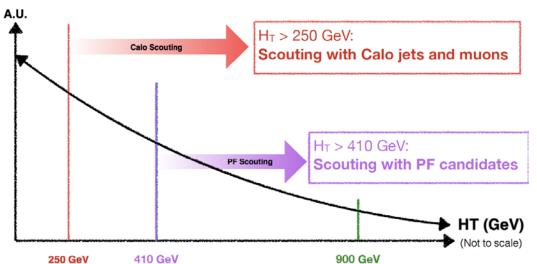
Idea:

- → reconstruct and store **only** the information needed to perform some analyses
- → do physics analysis with these objects (from the trigger output): Real Time Analysis

Scouting at CMS



π, K, ..



 $H_T = \Sigma \mid \text{jet } p_T \mid$

CaloScouting: calorimeter jets, missing E_{τ} (MET), vertices, muons

PF Scouting (Particle-Flow):

PF jets and MET, PF candidates, vertices, muons

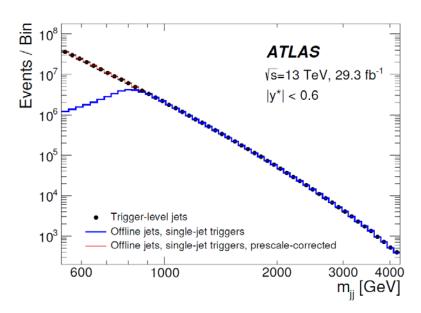
| Loosest H _T trigger in |
|-----------------------------------|
| standard HLT selection |

| Stream | Rate (Hz) | Event Size | Bandwidth (MB/s) |
|--------------------|-----------|--------------------|------------------|
| PhysicsMuons | 420 | $0.86~\mathrm{MB}$ | 360 |
| PhysicsHadronsTaus | 345 | $0.87~\mathrm{MB}$ | 300 |
| ScoutingCaloMuon | 4580 | 8.9 KB | 40 |
| ScoutingPF | 1380 | $14.8~\mathrm{KB}$ | 20 |

[LHC FILL 7334, 10/18]

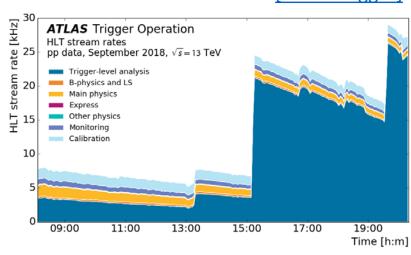
TLA (Trigger-object Level Analysis) at ATLAS

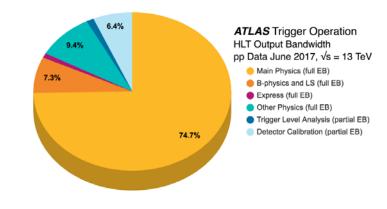
Similar strategy as CMS scouting: store only jet 4-momenta and some summary info of the event



[ATLAS, PRL 121 (2018) 081801]

[ATLAS trigger]

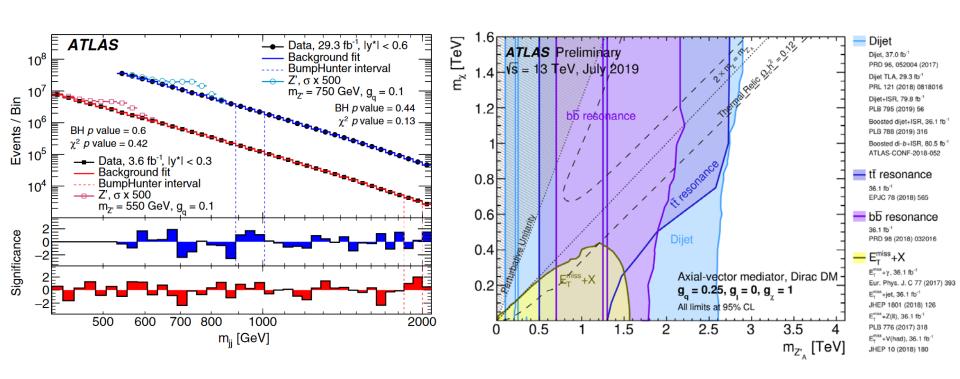




TLA (Trigger-object Level Analysis) at ATLAS

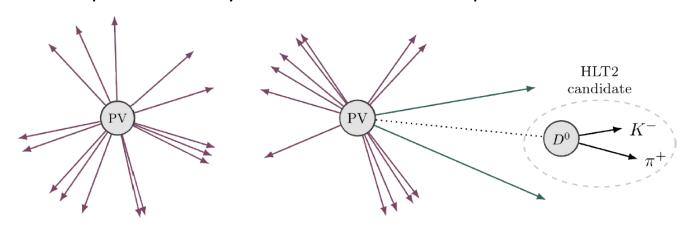
★ Searching for low-mass di-jet resonances

[ATLAS, PRL 121 (2018) 081801]



Turbo at LHCb

It exploits the event topology and saves only a subset of the objects which are relevant for a posterior analysis. One can use several persistence levels:



Raw banks:

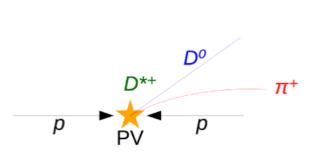
| VELO | |
|------|-----|
| RICH | |
| | 1 1 |
| ECAL | |
| | -, |

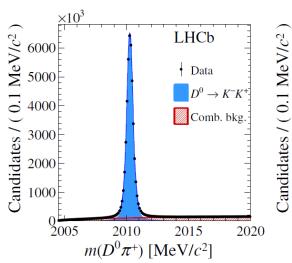
Persistence method Average event size (kB)

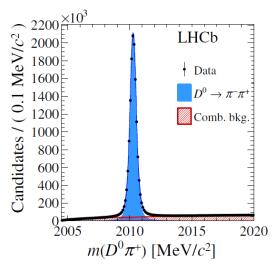
| , , | |
|-----|----|
| 7 | |
| 16 | |
| 48 | |
| 69 | |
| | 48 |

★ Observation of CP Violation in Charm Decays

[LHCb, PRL 122 (2019) 211803]

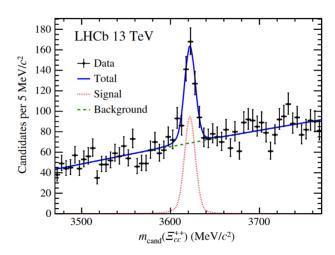




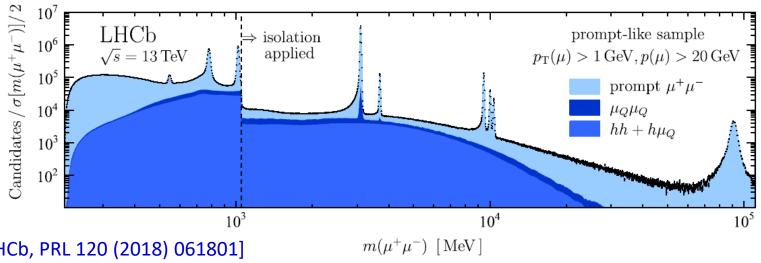


★ Observation of the Doubly Charmed Baryon Ξ^{++}_{cc}

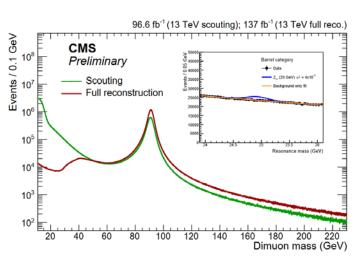
[LHCb, PRL 119 (2017) 112001]

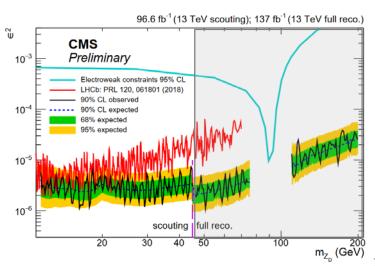


★ Search for Dark Photons decaying into two muons



[LHCb, PRL 120 (2018) 061801]





At LHCb, **new trigger strategy** for Run3 (2021 onwards):

Increasing the instantaneous luminosity x 5 and triggerless readout

Events processed per second, assuming 1000 reference nodes (MHz) $^{\rm L}$ **LHCb** Bunch crossing rate 30 MHz (averaged) L0 Hardware trigger high p_T/E_T signatures High Level Trigger 1 Software trigger partial event reconstruction 1 MHz Alignment & >10 PB Calibration buffer High Level Trigger 2 full event reconstruction \leq 10 GB/s Storage

the Run3 raw event size is ~150 kB

LHCb Upgrade simulation Scalar event model, maximal SciFi reconstruction Scalar event model, fast SciFi reconstruction with tighter track tolerance criteria Scalar event model, vectorizable SciFi reconstruction with entirely reworked algorithm logic Fully SIMD-POD friendly event model, vectorizable SciFi and vectorized vertex detector and PV reconstruction, I/O improvements [LHCb, JINST 14 (2019) P04006] Trigger output bandwidth [GB/s] [LHCB-TDR-018] Run 2 fraction Baseline Run 3

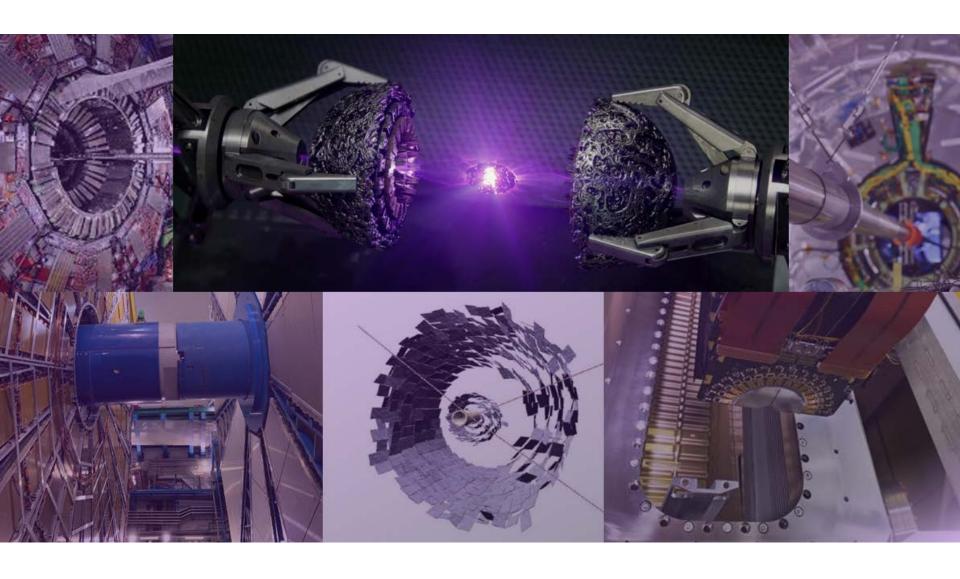
LHCb, upgrade conditions (2021)

Physics programme using RTA model [%]

Improved algorithms, data structures and vectorisation

fraction

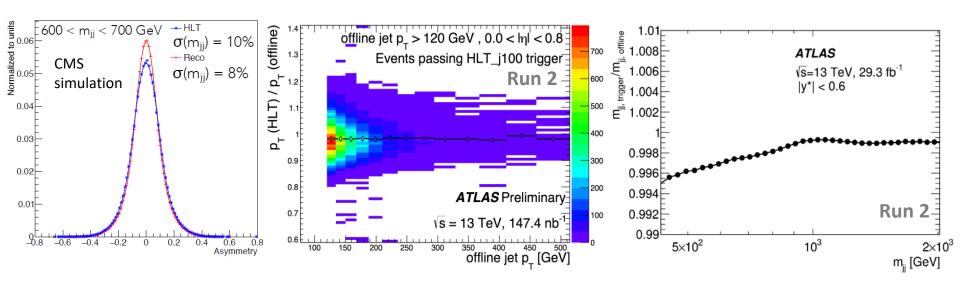
100



How well can we reconstruct the objects at trigger level?

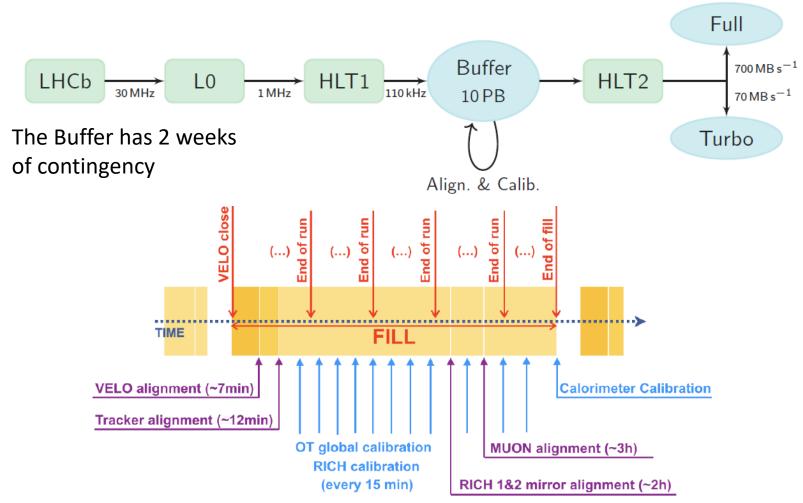
Tracking and calorimeter object reconstruction is less sophisticated as compared to the "offline" [Processing timing $\sim 0.1 \text{ s vs } 10 \text{ s at CMS}$]

- → Less iterations in tracking reconstruction and using smaller regions
- \rightarrow Trigger jets are corrected to the scale of "offline" reconstruction jets (using simulation and calibrated objects from data (ex: $Z \rightarrow \ell^+\ell^-$, photons, multijets)

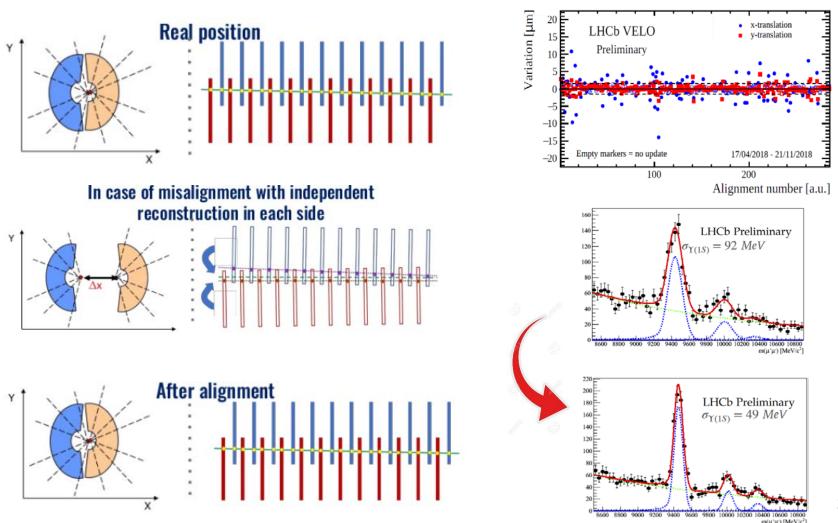


Good agreement between trigger and offline jet reconstruction and ATLAS and CMS

At LHCb all detectors are **aligned & calibrated online** using a selected set of events from the HLT1 output, stored in a 10 PB Buffer, before the data go to HLT2

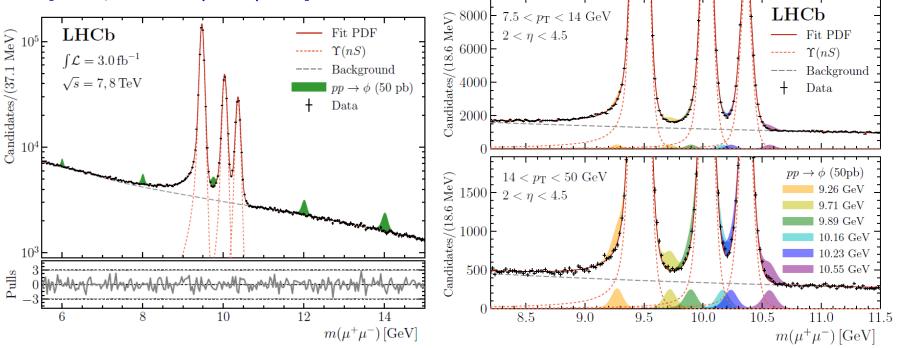


Ex: at LHCb the VELO centers itself around beam at start of each fill, aligned with a Kalman filter using track hit residuals with PV constraints



***** Search for dimuon resonance (new spin-0 bosons)

[LHCb, JHEP 08 (2018) 147]



- ► Fully aligned and calibrated physics objects in real time → allow to perform analysis at the same level as the offline
- ightharpoonup Data reprocessing not needed ightharpoonup fast and fresh analyses, results delivered in few days
- ▶ Reduced systematics in HLT2 selections

USING ACCELERATORS







USING ACCELERATORS

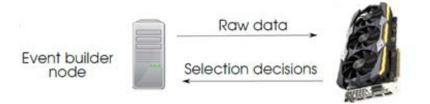


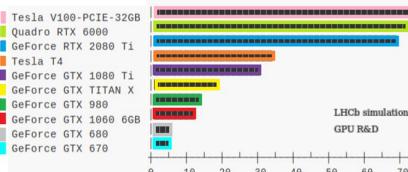
Timing is an issue... how can we be faster?

Ex: Allen: project at LHCb: running the entire LHCb

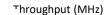
HLT1 software on GPUs

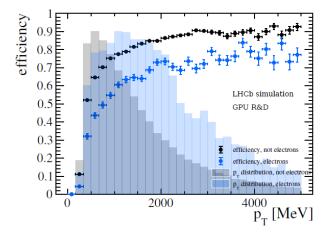
See talk by D. von Bruch (plenary tomorrow) and D. Cámpora (yesterday @ Track5)

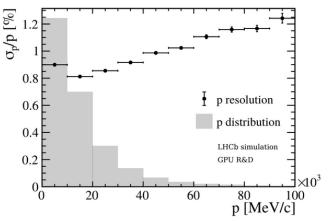




→ High throughput with good physics performance







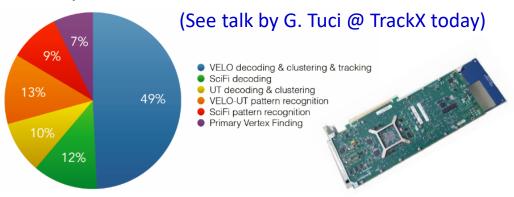
GPUs also at ALICE (next plenary and D. Rohr today @ TrackX), CMS and ATLAS (yesterday by Z. Chen and A. Bocci @ Track5)

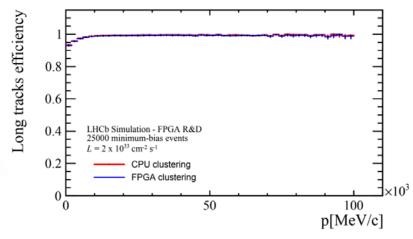
USING ACCELERATORS



FPGAs can also be used to accelerate repetitive simple tasks before the HLT decision

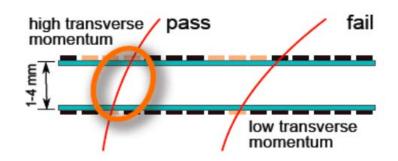
Ex: at LHCb VELO clustering is being implemented on the PCle40

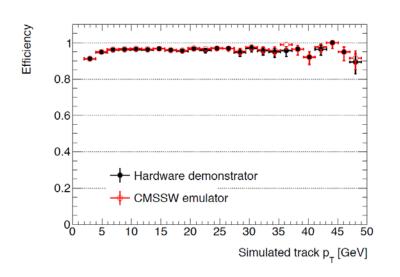




Ex: track finder for the L1 at CMS

[R. Aggleton et al JINST (2017) 12 P12019]







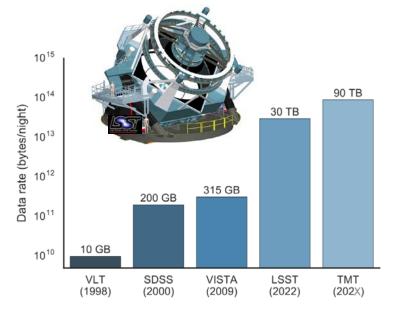


ASTRONOMY & COSMOLOGY

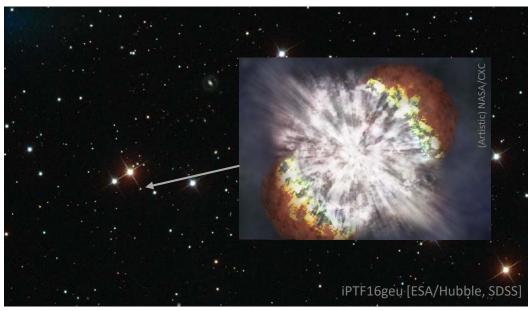
Large Sky Surveys aim to discover transient objects that change brightness over

time-scales of seconds to months

- → Cosmic explosions: supernovae, gamma-ray bursts...
- → Relativistic phenomena: black hole formations, jets...
- → Potentially hazardous asteroids etc...



[arXiv:1704.04650]



The Large Synoptic Survey Telescope (LSST) will take 800 images (30TB data) and will see millions of transient objects per night

→ need to alert in real time to other telescopes and instruments (latency ~60s)

Classification before taking decisions is crucial

ASTRONOMY & COSMOLOGY

Not only optical and IR photometry, also in radio astronomy:

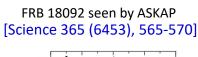
Ex: fast radio bursts, coming from distant astronomical

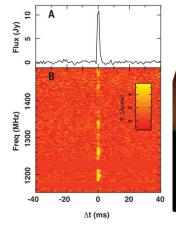
sources last less than a millisecond

Square Kilometer Array (SKA) will receive 1 EB/s (raw data) from 2026 (EB = 10⁶ TB)



130K low frequency antennas in Australia



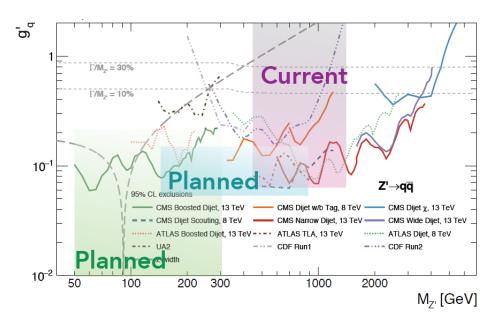




- Optical fibre-based synchronisation distribution system
- Calibration and data reduction (100 GB/s rate per site)
- Extensive use of ML techniques for clasification

CONCLUSIONS

- Data volumes and complexity are exponentially increasing
- Impossible to record all raw data within the available resources
- Real Time Analysis is crucial to analyse and take a decision to keep the key data
- It allows for extending the phase space regions for discoveries



But we have to be also very careful with what we dismiss...

